

Yinan (Tom) Xuan

Research Scientist | Research Engineer | Generalist

<https://www.yinaxuan.com>

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Skills

[link to my full CV](#)

Coding: Python, Android (Kotlin, Java), Unity (C#), C/C++, MATLAB, Full Stack Web Dev |

Machine Learning: Neural Networks, SVM, Unsupervised ML | **Signal Processing:** FIR/IIR Filter Design, Image/ Audio Signal Processing | **Prototyping:** SolidWorks, NX, 3D Printing, Laser Cutting |

Embedded System: Digital Circuit Design, PCB Layout, Firmware (nRF Connect SDK, STM32, Arduino), BLE

Education

University of California, San Diego

La Jolla, CA

Ph.D. Candidate in Electrical & Computer Engineering

July 2020 – 2025 (expected)

M.S. in Biological Science

Sept. 2017 – June 2020

B.S. in Physiology & Neuroscience

Sept. 2013 – June 2017

Minor: Cognitive Science

Honors: MAGNA CUM LAUDE (GPA 3.89/4.00)

Experience

Meta – Reality Labs

Jun. 2024 - Present

Research Scientist Intern

Redmond, WA

- Developed novel low-friction speech input systems by leveraging expertise in **acoustics, sensors, ML, and DSP**. Collaborated closely with **multiple cross-functional teams** and showcased a **real-time demo** to **Meta C-suite executives**.

Meta – Reality Labs

Aug. 2023 – Jan. 2024

Research Scientist Intern

Redmond, WA

- Developed a **wearable** test vehicle with integrated motion sensors, responsible for its **mechanical design, sensor circuit integration, and firmware development**. Conducted a focused user study and trained an **NN model**. Developed a **real-time demo** w/ visualization.
- Orchestrated the technical setup for a ground truth data collection in a **100 people user study**, selecting optimal devices and engineering synchronization solutions for consistent data integration. Crafted a **Unity app** to facilitate the data collection workflow.

University of California, San Diego

April 2018 – Present

Graduate Student Researcher

La Jolla, CA

- Designed and built BPClip, a **low-cost blood pressure monitoring** smartphone attachment consisted of **3D-printed** hardware accessories and **on-device ML/OpenCV Android application**.
- Innovating a **BLE-enabled** tracking solution using the **nRF52810** SoC to monitor bowel movements in IBS patients.
- Developed a calibration method that enables accurate and consistent camera photoplethysmography (**cPPG**) measurement across multiple Android smart phones.
- Designed and implemented SpecTracle, a vision-based unobtrusive **facial tracking system for AR**, which consists of fisheye lens cameras controlled by Raspberry Pi and an image based NN model.
- Implemented a **Unity** exercising game prototype that uses **IMU** signals on Vuzix **AR glasses**.
- Designed and implemented an **olfaction VR** device as a novel instrument to observe odor guided behaviors in fruit flies.
- Designed, implemented and deployed an **image processing** software to facilitate **bio-imaging data analysis**.

Indie Game Developer

June 2021 – Present

- Project Management | Development (**Unity**) | Gameplay Design | Technical Art (**VFX, 2D lighting, shader graphs, particle system**).

Selected Peer Reviewed Publications

- Xuan, Y., Barry, C., et al.** [Ultra-low-cost mechanical smartphone attachment for no-calibration blood pressure measurement](#). **Nature Scientific Reports** 13, 8105 (2023).
- Barry, C., Xuan, Y., et al.** [Oscillometric blood pressure measurements on smartphones using vibrometric force estimation](#). **Nature Scientific Reports** 14, 26206 (2024)
- Xuan, Y., Barry, C., Antipa, N., & Wang, E. J.** (2023). [A Calibration Method for Smartphone Camera Photoplethysmography](#). **Frontiers in Digital Health**, 5. (2023)
- Barry, C., Souza, J., Xuan, Y., et al.** [Enabling Smartphone Pupillometry using a Facial Identification Camera in At-Home Environments](#). **CHI 2022 Best Paper Honorable Mention Award**
- Lin, H.-H., Kuang, M. C., Hossain, I., Xuan, Y., et al.** (2022). [A nutrient-specific gut hormone arbitrates between courtship and feeding](#). In **Nature**. Springer Science and Business Media LLC.